

# PITCHING/CATCHING AFFIDAVIT LIVERMORE LITTLE LEAGUE

**DIVISION:** \_\_\_\_\_

**TEAM** \_\_\_\_\_

*(All entries MUST BE IN PEN, no pencil)*

Date	Day	Opponent	Pitchers Name	League Age*	Number Innings Pitched	Number Pitches Thrown**	Required Day(s) Rest***	Eligible to Pitch Date	Visiting Scorekeeper	Home Scorekeeper	Visiting Manager's Signature	Home Manager's Signature

Aug. 31

**\*League Age: Players age on ~~April 30th~~ of season year**

League Age	Max Pitches
13 - 16	95
11 - 12	85
9 - 10	75
7 - 8	50

Minors Regular Season  
Majors until 5/17

Max Pitches
85
75
65
40

**# of Pitches	***Calendar Days Rest
1 - 20	0
21 - 35	1
36 - 50	2
51 - 65	3
66 - max	4
<del>66 - max</del>	<del>4</del>

\*\*By Rule, If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs:  
 1) That batter reaches base; 2) That batter is retired; 3) The third out is made to complete the half-inning. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed before delivering a pitch to another batter.

The number in the "Pitches Thrown" column is the first pitch of the last batter faced.

Minors: 3 innings max prior to playoffs

\*\*\* a CALENDAR DAY begins at midnight and ends at midnight.  
 Example: Player pitches 85 pitches on Saturday's 9am game thus requiring 4 days rest. Pitcher must rest Sunday-Wednesday then will be eligible to pitch Thursday.

Number	Catcher's Name	INNING											
		1	2	3	4	5	6	7	8	9	10		

**Pitcher to Catcher:** A pitcher who delivers forty-one (41) or more pitches in a game cannot play the position of catcher for the remainder of that day

**Catcher to Pitcher:** A player who has played the position of catcher in four (4) or more innings in a game, is not eligible to pitch on that calendar day

Catcher to Pitcher to Catcher: A player who has caught, and then throws 21+ pitches, may not return to Catcher that day.